Low-Code Software Security

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Motivation: bad software

- NASA Mars Climate Orbiter
 - \$165 million
 - Crashed due to a units conversion bug
- NASA Mars Pathfinder
 - \$265 million
 - Stopped for several hours due to a priority-inversion bug





Motivation: May 12, 2017



Motivation: 2017 in numbers

- <u>Coin mining</u> [cryptojacking] was the biggest growth area
- <u>Ransomware</u> infections are up 40 percent in 2017, driven primarily by WannaCry
- I in I3 <u>URLs</u> analyzed at the gateway were found to be <u>malicious</u>. In 2016 this number was I in 20
- 62 percent increase in overall <u>botnet activity</u>
- <u>zero-day vulnerabilities</u> recorded in 2017: 4262
- new discovered <u>mobile malware</u> variants grew 54%
- 24,000 malicious mobile applications blocked per day



Motivation: last week (!)



Motivation: low code vs cloud

- Low code platforms have much in common with cloud computing, so also similar security threats:
 - Data breaches
 - Data loss

. . .

- Account hijacking
- Insecure APIs
- Malicious insiders
- Shared technology issues



Outline

Security concepts Low-code software security problem Users and basic protections Web vulnerabilities and protections Mobile vulnerabilities and protections Low-code software development life cycle Platform security Wrap-up

SECURITY CONCEPTS

What is security?

- Confidentiality absence of disclosure of data by non-authorized parties
- Integrity absence of invalid system or data modifications by non-authorized parties
- Availability readiness of the system to provide its service
- "non-authorized" requires a security policy, explicit or implicit

Why is security needed?

- Direct economic impact security violation impacts business operation (loss of systems or data)
- Indirect economic impact loss of reputation
- Human / environment impact may kill people, cause pollution, etc.
- Compliance legislation requires security, e.g., GDPR, NIS directive
- ...life&death issues, for companies and even people

Vulnerabilities

- Vulnerability a system (hw/sw) defect that may be exploited by an attacker to subvert security policy
- They are defects but some developers don't think so:
 - "the team leaders conveniently assumed that security vulnerabilities were not defects and could be deferred for future enhancements or projects."
- 0-day vulnerability a vulnerability not publicly known, only privately



Types of software vulnerabilities

- Design vulnerability
 - inserted during the software design
- Coding vulnerability
 - introduced during coding (often a bug with security implications)
- Operational vulnerability
 - caused by the software configuration or the environment in which it is executed

Attacks

Attack – action(s) done with the intent of activating a vulnerability



Resources

- CWE Common Weakness Enumeration
 - A taxonomy of vulnerabilities http://cwe.mitre.org/
- CVE Common Vulnerabilities and Exposures
 - A catalog of vulnerabilities http://cve.mitre.org/
 - Also as NVD National Vulnerability Database
- CAPEC Common Attack Pattern Enumeration and Classification
 - A taxonomy of attacks https://capec.mitre.org/

Attack surface

- Attack surface interfaces from which attacks come
 - Ist question when speaking of an application security: what's the attack surface?
 - not trivial to understand in large software



Attacks

- Can be interactive or autonomous (with malware)
- Can be technical vs. social engineering
- Can be directed or not

Risk

Objective is not to achieve 100% security but to have an acceptable risk (why?)

> Probability of successful attack = Threat level x Vulnerability level

Risk = Probability of successful attack x Impact

LOW-CODE SOFTWARE SECURITY PROBLEM

Low-code software architecture



Architecture – not radically new



client – server

Security – not radically new



Outline

- Security concepts
- Low-code software security problem
- Users and basic protections \rightarrow what's already there
- Web vulnerabilities and protections \rightarrow up to you
- Mobile vulnerabilities and protections \rightarrow up to you
- Low-code software development life cycle \rightarrow up to you
- Platform security \rightarrow up to you / platform provider
- Wrap-up

USERS AND BASIC PROTECTIONS

User Authentication

- Participants = {developers, users}
- Authentication showing to the server (in this case) that it's me who is trying to access
 - Binding of identity to a subject (a computer entity)
- Common approaches
 - username / password
 - 2-factor authentication: add SMS, smartcard, biometry,...
 - Single sign-on: same authentication for accessing several systems

Access Control

- Access control restrict who can do what
 - Participants have permissions; can do operations if they have the corresponding permission
 - Examples (for low code platform): permission to list applications, deploy applications, full control
- Common approaches
 - Access control lists for each service/object there's a list of which subjects can do what
 - Role-based access control permissions assigned to roles, roles assigned to subjects

Example creating roles

Create a role:



outsystems

Assign permissions to a role:

NetworkHome	Web Screen	
Name	NetworkHome	-
Description		Γ
Public	No •	
HTTP Security	SSL with client certificates 🔹	
Integrated Authentication	•	
Is Frequent Destination	No •	
Title	•	
Cache in Minutes		
Advanced		١.
Style Sheet		ľ
JavaScript		
Roles		
Anonymous		
Registered		
CanClassifyIssue		
CanDeleteProject		
Client		
FillsTimesheet		
Manager		
OrganizationManager		
PSAdmin		-

Communication security

- Client-server protection using HTTPS (SSL/TLS)
 - Authenticates server using public-key crypto (certificates)
 - Protects confidentiality by encrypting communication
 - Protects message integrity/authenticity by adding message authentication codes
- REST API
 - Leverages HTTPS security
 - Major issue is user authentication schemes seen before can be used (username/password, etc.)

All set!

- Only authorized users
- They can only do what they are allowed to
- Communications are secured



WEBVULNERABILITIES AND PROTECTIONS

WWW IOI



- Client-server model
- Original: static HTML pages sent over HTTP; stateless
- Today: higher layer protocols (HTTPS, REST); server-side and client-side code; stateful



Don't trust input!



AI: Injection



AI: Injection

- There are several forms (SQL, XML, LDAP, XPath, XSLT, HTML, OS command injection,...)
- All have in common:
 - Attacks come from inputs (don't trust inputs)
 - There is some server-side interpreter (e.g., DMBS, LDAP)
 - Applications accepts metadata in inputs (e.g., ')
- Protection:
 - Use a safe API (parameterized statements) best
 - Accept only known-good inputs (whitelisting)
 - Sanitize/encode inputs, e.g., with EncodeSQL() Outsystems

A2: Broken Authentication and Session Management

- Several issues:
 - User credentials are unprotected, guessable, or modifiable
 - Session IDs are exposed / fixable
 - Authentication not invalidated with logout
- Example: session ID in the url (trivial to ride the session)
 - http://example.com/sale/saleitems;jsessionid= 2P0OC2JSNDLPSKHCJUN2JV?dest=Hawaii
- Protection:
 - follow checklist of best practices

A3: Cross Site Scripting (XSS)

- Allows attacker to run script in users' browsers
- Stored XSS:


A3: Cross Site Scripting (XSS)



A3: Cross Site Scripting (XSS)

- Protection:
 - Input whitelisting
 - Input sanitization with reliable libraries
 - Output encoding with reliable libraries, e.g.,
 EncodeJavascript(), EncodeHTML() Outsystems

A4: Insecure Direct Object Reference

- Vulnerability: site exposes a reference to an internal object and no proper access control
 - Object ex.: file, directory, database record, key (URL, form parameter)
 - The attacker can manipulate these references to access other objects without authorization
- Ex.: direct reference to file in web page:
 - <select name="language"><option value="fr">Francais</option</pre>
 - Embeds file fr.php but attacker may send otherfile
- Protection:
 - Don't expose refs (use session info), proper access control

A5 / A9: Security Misconfiguration, Components with Known Vulnerabilities

- Several issues:
 - Vulnerable/out of date software: OS, server, DBMS, libraries
 - Unnecessary/dangerous features enabled/installed
 - Default accounts
 - Security settings not properly set
- Protections:
 - Configure properly (hardening)
 - Check for software updates automatically
 - Run vulnerability scanners

A6: Sensitive Data Exposure

- Several issues:
 - Sensitive data not encrypted, encrypted with unsafe algorithms (e.g., home-made, DES), or weak keys
 - Hard-coding keys and storing keys in unprotected stores
- Protections:
 - Use strong algorithms and keys, considering the threats
 - Store keys securely



A7: Missing Function Level Access Control

- Users access private or privileged functionality
 - e.g., pages are not protected, just inaccessible from the normal web tree (security by obscurity)
 - Attack: forced browsing
- Protection:
 - Proper access control
 - No "hidden" pages as form of protection

A8: Cross-Site Request Forgery (CSRF)



A8: Cross-Site Request Forgery (CSRF)

- Protection:
 - Insert large nonce as a hidden field in the form; do not accept operation if nonce doesn't come Outsystems
 - Critical actions: re-authenticate

A10: Unvalidated Redirects and Forwards

- Used to trick victims into malicious websites
 - Example: site has a page called redirect.jsp which takes a single parameter named url
 - Attacker crafts a good-looking URL that redirects users: http://www.nicepage.com/redirect.jsp?url=evil.com
- Prevention:
 - Avoid redirects/forwards; avoid using inputs in them; validate inputs
 - Use functions that replace domain in the URL with your domain: ReplaceURLDomain() Outsystems

MOBILE VULNERABILITIES AND PROTECTIONS

Mobile

- Devices:
 - smartphones, tablets
- Operating systems:
 - Android, iOS,...
- Applications:
 - typically webapps but client is an app, not a browser



Source: Wikipedia

Architecture

Apps (phone, contacts, browser, built in and loaded from store) Application framework / services	
(windows, notifications, resources, location,)	
Runtime (Android: ART/Dalvik ~JVM)	Libraries / core services (graph, media, web, SQL, cripto,)
Kernel	
(Android: based on Linux; iOS based on Darwin/BSD)	
Hardware	
(usual + RF transceiver, SIM card, NFC, GPS, sensors,)	

Low-code software security



Security problems

- Users download many apps from marketplaces, some of which are malicious
 - Google Play Store, Apple App Store, Aptoide, etc., etc.
 - Apps claim permissions, users typically grant them
 - Bad apps may do attacks by themselves (e.g., steal data) or tamper with behavior of legitimate apps
- Personal/critical data stored in devices
- Unsecure network access (e.g., open wifi)

OWASP Top Ten Mobile Risks

2014

M1: Weak Server Side Controls

M2: Insecure Data Storage

M3: Insufficient Transport Layer Protection

M4: Unintended Data Leakage

M5: Poor Authorization and Authentication

M6: Broken Cryptography

M7: Client Side Injection

M8: Security Decisions Via Untrusted Inputs

M9: Improper Session Handling

M10: Lack of Binary Protections

- There's a 2016 edition, but more a classification than a top 10
- Not showing all, but those farther away from the web top 10

M2: Insecure Data Storage

- Developers assume that users or malware can't access stored data, so they don't protect it
 - Storage places: SQLite databases, SD card, cloud synced, log files, property list / XML / manifest files
 - Relevant data: usernames, passwords, cookies, personal information, app data
- Protection:
 - Encrypt stored data (use proper libraries)
 - Enforce access control, e.g., not MODE_WORLD_READABLE in Android

M3: Insecure Authentication

- Weak authentication allows adversary to do arbitrary operations in the app or backend
 - Weak authentication is prevalent due to mobile devices' input form factor (promotes PINs/short passwords)
 - Users often offline, so offline authentication may be allowed and it's insecure (hard: malicious host threat)
- Protection:
 - Assume offline authentication can be bypassed, so reauthenticate with the backend when online
 - Do local integrity checks to detect unauthorized changes

M7: Client Side Injection

- Code injection in the mobile app (instead of in the backend), typically in apps using browser libraries
 - Variants of XSS and local SQL injection (in SQLite)
 - New: abusing phone dialer + SMS, abusing in-app payments
- Protection:
 - Parameterized queries; disable JavaScript; etc.

MIO: Lack of Binary Protections

- Lack of protections against reverse engineering
 - Allow stealing confidential data, fraud, piracy, intellectual property theft
 - Several attack tools available: ClutchMod (cracker for iOS), dex2jar (Android), IDA Pro, Hopper (disassembler), gdb
 - Malicious host problem: not entirely solvable
- Protection:
 - Detect jailbreak and debuggers; use checksums; etc.

Secure?

LOW-CODE SOFTWARE DEVELOPMENT LIFE CYCLE

Security Development Lifecycle

• The term is generic, but the best known SDLC is Microsoft's – for normal software development:



• What shall we do for low code development?



- Provide software security training for low code developers
 - "at least one security training class each year" MS SDL 5.2



- Define the security requirements; some sources:
 - Specific project business requirements, misuse cases
 - Legislation (e.g., GDPR, NIS directive)
 - Standards (e.g., ISO/IEC 27034 Application security, IEEE 1012-2012 Software Verification and Validation)
 - Microsoft SDL 5.2 (for this and all the next ones)



- Best practices
 - e.g., CSD "Avoiding the top 10 software security design flaws", OWASP Top 10s, low code platform vendor docs
- Threat modeling
 - Non-trivial but very useful if application is complex
- Security design principles
 - Keep design simple, least privilege, defense in depth,...



- Best practices, e.g., OWASP Top 10s, low code platform specific
- Static analysis tools low code platform specific
 - may be integrated with IDE Outsystems
- Enable dynamic low code platform specific protections if available



- Dynamic / fuzz testing
- Vulnerability scanners
- Tests based on the threat model (if available)
- Best practices, e.g., OWASP Testing Guide v4 or low code platform specific



- Final security review
 - e.g., peer or external code review
- Plan for when vulnerabilities are discovered (not if...)
 - patches, reports
- Plan for rollback to previous version
- Issue platform security recommendations
 - e.g., recommend Mobile Device Management (MDM)



- Collect information about security events, issue reports and patches
- Possibly run a Computer Security Incident Response Team (CSIRT) 24x7

PLATFORM SECURITY

Low-code software architecture



Running the platform

- on premises versus at provider/cloud
 - if at provider/cloud:



Platform protection – examples

- Virtual private networks / virtual LANs / firewalls
 - for communication security, traffic segregation, and filtering
- Anti-malware / IDS / IPS
 - for malware / attack detection and reaction
- Vulnerability management of the platform software
 - awareness of critical vulnerabilities, install updates
- Security Information and Event Management system
 - integrated security management (monitoring and control)

Platform protection – cloud example





Conclusions

• Low code platform security is a new problem, but previous solutions mostly apply

- Web security, mobile security, cloud security,...

- Focus on secure code implementation is important
- but developers must have a broad view of the secure software development life cycle
- Learn the best practices, employ the best tools

References

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Thank you

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